9th ANNUAL DART TOURNAMENT
March 2nd-5th, 2023
EAGLES CLUB * LAKE HALLIE,WI.
ENTRY DEADLINE
February 10th, 2023


SINGLES EVENTS


## DOUBLES EVENTS



## MIXED TRIPS EVENT



| EVENTS, DATE \& TIME PLAYERS NAME | ENTRY |
| :--- | :--- |
| FEE |  |




## ALL ENTRIES INCLUDE GREEN FEES. <br> \$28.00 ENTRY FEE - $\$ 12.00$ BOARD \& ADMIN FEES - PER PERSON PER EVENT \$40.00 PER PERSON PER EVENT

TOTALS

| \# Singles Entries | \$40.00 x | \$ |
| :---: | :---: | :---: |
| \# Singles Entries | \$80.00 x | \$ |
| \# Singles Entries | \$160.00 x | \$ |

TOTAL OWED = \$ $\qquad$

CASH - \$ $\qquad$ CHECK \$ $\qquad$ CREDIT CARD - \$ $\qquad$

IF PAYING BY CREDIT CARD ALL INFO MUST BE FILLED OUT.

Exp. Date $\qquad$ 1 $\qquad$
Street number $\qquad$ Zipcode

3 digit security code $\qquad$

CONTACT PERSON: $\qquad$

PHONE \# $\qquad$

## Deadlline Date is Friday, February 10th,2023

## Late entries may be may be subject to a $\$ 25$ late fee

**NOTE IF YOUR EVENT IS NOT FINISHED IN THE ALOTTED TIME YOU WILL COME BACK ON SUNDAY TO FINISH THE EVENT. WE WILL NOT HOLD UP AN EVENT IN ORDER TO FINISH ANOTHER.

## NO ON-SITE ENTRIES

PLEASE BE IN THE TOURNAMENT ROOM 15 MINUTES PRIOR TO START TIME. SCHEDULED START TIME IS SUBJECT TO CHANGE AT THE TOURNAMENT STAFF DISCRETION.
ALL ENTRIES INCLUDE GREEN FEES.
\$28.00 ENTRY FEE - $\$ 12.00$ BOARD \& ADMIN FEES - PER PERSON PER EVENT
\$40.00 PER PERSON PER EVENT

ELIGIBILITY:

* MUST BE NORTHWEST COIN OR MIDWEST COIN SANCTIONED
* MINIMUM 6 LEAGUE NIGHTS PLAY REQUIRED
* PLAYERS MAY BE PLACED BY KNOWEN ABILITY
* STATS FROM 9-1-2021-thru-12-31-2022
* TEAMS / PLAYERS PLACING 1st and 2nd IN PRIOR YEARS MAYBE BUMPED A LEVEL.

ALL DECISIONS MADE BY THE TOURNAMENT STAFF ARE CONSIDERED FINAL!!

## RULES OF PLAY

If your match is not completed before the next scheduled event, game play will stop and resume on Sunday, March 4th, 2023 unless we can fit it in before. (YOU CAN NOT HOLD UP ANOTHER EVENT TO FINISH YOURS!!)
Leaving the tournament room with scoresheet or smoking during a match may result in a FORFEIT.
The tournament Director has the right to change the race of the games at anytime.
ALL FINAL DECISIONS ARE MADE BY TOURNAMENT STAFF.
SINGLES -
01 SINGLES
Level 1501 - MI/MO / Winners side Race to 3 / Losers side Race to 2
Level 2501 / Winners side Race to 3 / Losers side Race to 2
Level 3 \& Lower 301 / Winners side Race to 3 / Losers side Race to 2

## CRICKET SINGLES

All Levels / Winners side Race to 3 / Losers side Race to 2
1.) Double elimination format.
2.) A coin toss will determine who starts. Loser starts there after.
3.) If the games are tied, you will diddle to see who starts the game.(The loser of the last game has the option to start the diddle)
4.) After each match, circle the winner both players should immediately report back to scores table.

## DOUBLES -

01 DOUBLES
Level 1501 - MI/MO / Winners side Race to 3 / Losers side Race to 2
Level 2 / 501 Winners side Race to 3 / Losers side Race to 2
Level 3 \& Lower 301 / Winners side Race to 3 / Losers side Race to 2

## Cricket Doubles

All Levels - Winners side Race to 3 / Losers side Race to 2
Mixed Doubles Combo
501 / Cricket / Choice Race 3 Bothsides
Women start all games
3rd game the winner of the diddle has opption of chosing the game or starting the game.
1.) Double elimination format.
2.) A coin toss will determine who starts. Loser starts there after
3.) If the games are tied, you will diddle to see who starts the game. (The loser of the last game has the option to start the diddle)
4.) After each match, circle the winner both players should immediately report back to scores table.

## TEAM

## 01 TEAM

## CRICKET TEAM

Level 1501 - MI/MO /-5 Game sets
All Levels play 5 game sets
Level $2501 /-5$ Game sets
Level 3 \& Lower 301/-5 Game sets

## CRICKET FINALS

All Levels race to 3

## 01 FINALS

Level 1 \& 2 - Race to 3
Level 3 \& Lower 301 /- Race to 3
ROUND ROBIN RULES OF PLAY
1.) Continous Play
2.) Coin toss determines the home team. The home team will list their line up first, and then start the first game.

Loser starts thereafter
3.)The loser of the last game in the match has the option of starting the diddle. The winner of the diddle
has the option of starting the last game. All 8 players play the last match.
4.) All games must be played in round robin. (if not you could be subject to be out of the tournament for 2 years.)
5.) Tie-breakers are head-head (all teams)

## IF STILL TIED

01 will be 701 stacked first to go out wins
Cricket will be 1 game no score first to close out everything wins.

## Applies For All Diddling.

DIDDLING: When diddling, the dart that is closest to the center will determine the winning dart. You may continue throwing until one dart sticks in the target. If the first player hits the center hole in the bull's-eye, the dart will be removed to allow the other player the opportunity to tie. In the event they are the same distance from the center of the bull's-eye, the players will continue diddling and reverse the order until a winner is determined. The darts will remain in the board.

THIS TOURNAMENT HAS ZERO TOLERANCE FOR ANY UNSPORTSMAN LIKE CONDUCT.
WE RESERVE THE RIGHT TO EJECT PLAYERS OR TEAMS.
( TOURNAMENT STAFF HAS FINAL SAY IN ALL DECISIONS)

